

Graham MacDonald

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OBJECTIVE: To obtain a full-time position as an employee at you company

SKILLS HIGHLIGHTS

- Completed University of Victoria Computer Science program with an option in graphics (Graduation Fall 2019)
- Proficient in programing languages of C++, C, C#, Java, JavaScript, and Python
- Worked on projects in visual deep learning, and game creation
- Strong ability to program visual outputs with graphics cards ray tracing or physics based simulations
- Ability to focus for extended periods of time while engaged in computer software applications
- Strong creative abilities

EMPLOYMENT HISTORY

- Logo Design – UnderBelly Insights Inc., Victoria, BC** 2018
- Developed a company logo for a Victoria based small business
 - Used abilities in Photoshop to complete project
- Wendy’s Fast Food Restaurant** 2015
- Cooking, Front end Cashier
 - Cleaning cooking area and facilities

VOLUNTEER HISTORY

ARO

- Basic IT work, such as server managment and computer assistance

Our Place

- Food prep and serving homeless people in Victoria

GVPL

- Assisting an elderly man learn basic computer skills

INTERESTS

- Videogame development
- History and current affairs

EDUCATION & TRAINING

- Computer science degree with and option in graphics – University of Victoria, Victoria, BC 2019
- High School Diploma – Spectrum Secondary School, Victoria, BC 2013
- Graduated on Honour Roll

REFERENCES

Catherine Wherly wehrlec@shaw.ca

More available on request